

# IMPERIAL BUNKER

Fortification

35

Points



**Composition:** 1 Imperial Bunker

**Terrain Type:** Small Building (AV14, 3HP)

**Access & Fire Points:** As per model

**Weapons:** None

**Options:** May take items from the **Buildings**, **Obstacles** and **Battlements & Battlefield** lists.

**Special Rules:**

**Imperial Strongpoint:** An Imperial Bunker may be taken in an Imperial Strongpoint as a replacement for one (or more) of the Bastions.